LEARNINGS FROM WEEK 2



THINK HARD





DIFFERENCES WITH OPEN SOURCE/API



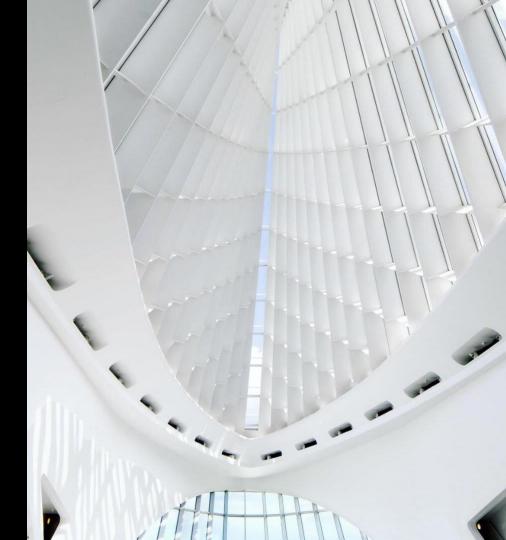


Value Proposition Problem Solution Fit



WORKSHOP

GET YOUR THINKING HATS ON



LEAN CANVAS

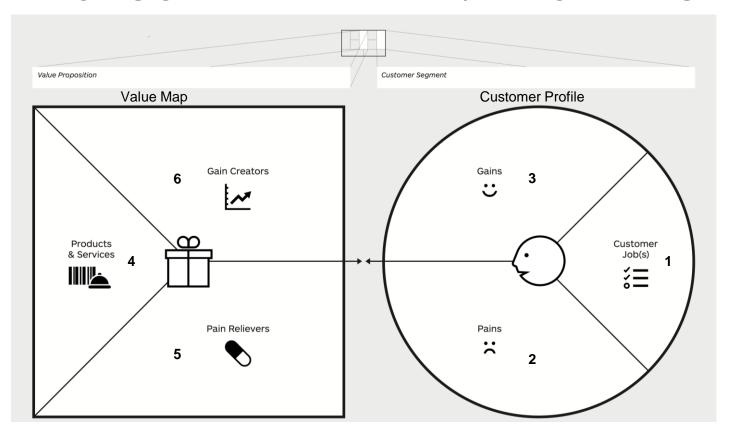
	PROBLEM Top 3 problems	SOLUTION Top 3 features that solve the problem	UNIQUE VALUE PROPOSITION One clear sentence on why your solution is worth buying and different		UNFAIR ADVANTAGE Why competition can't buy or copy you	CUSTOMER SEGMENTS Target customer
		KEY METRICS Key activities you would measure, your success 6			CHANNELS 4 Path to customers Don't Forget Awareness, Evaluation, Purchase, Delivery	
1	COST STRUCTURE Customer acquisition cost Distribution cost Hosting People etc.		5	REVENUE STREAMS Revenue model Life time value Revenue Margin		5



WHAT IS VALUE PROPOSITION?



PRODUCT PAIN MARKET/ VP CANVAS

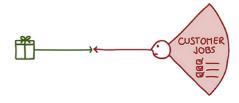




CUSTOMER JOBS (to be done)



A common mistake is assuming you are the average customer



Don't ask "what job are people hiring my product for",

rather ask, "what job is the customer trying to get done",

and then ask "Why is he doing this"?



CUSTOMER PAINS

2

What costs too much?

What is frustrating/annoying/painful?

What is missing from the current solutions?

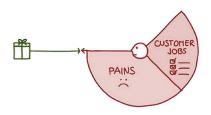
What are the main difficulties?

What risks do they fear?

What keeps them awake at night?

What mistakes do they keep making?

What are the barriers to adopting new solutions?





CUSTOMER GAINS

3

What savings would make them happiest?

What are their expected outcomes?

What outcomes would (pleasantly) surprise them?

How do the current solutions make them happy?

What would make their job easier?

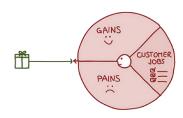
What positive social consequences would they enjoy?

What do they care about most (simplicity, security, SLAs)?

What are their big dreams?

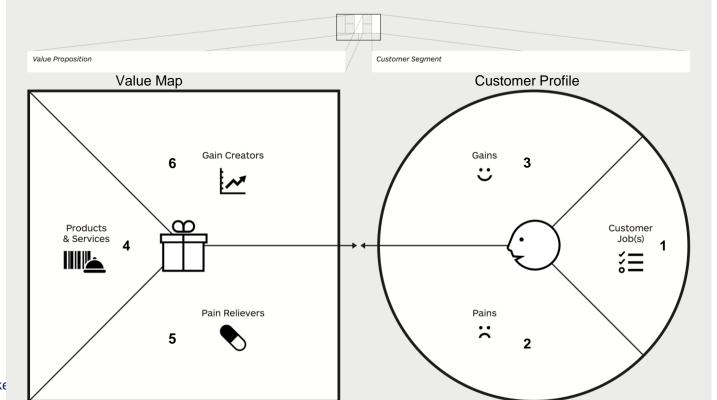
How do they measure ROI?

What would reduce barriers to adoption?





PROBLEM SOLUTION/ VP CANVAS





www.take

PRODUCT AND SERVICES



What product and/or service am I selling to my customer?



PAIN RELIEVERS



Is my product relieving customer pain points?

- Is the customer job becoming easier?
- Am I reducing frustrations?
- Am I reducing negative outcomes?
- Am I saving him any money/time/resource?

Can I quantify any of them?



GAIN ENHANCERS



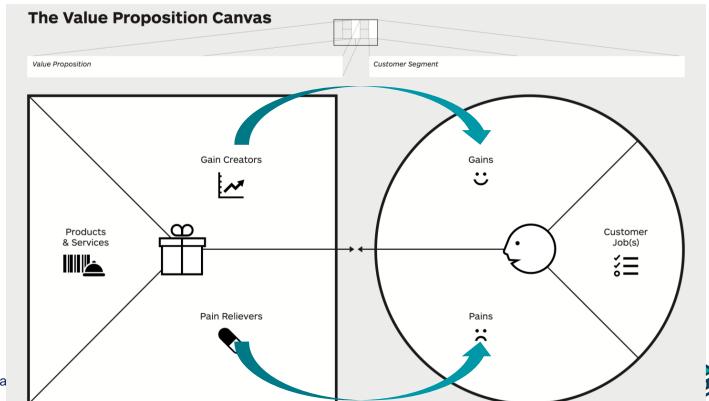
Is my product enhancing the gains the customer has?

- Is the customer job becoming easier?
- Are success rates of the customer job increasing?
- Am I increasing his output?
- Am I unlocking more gains?

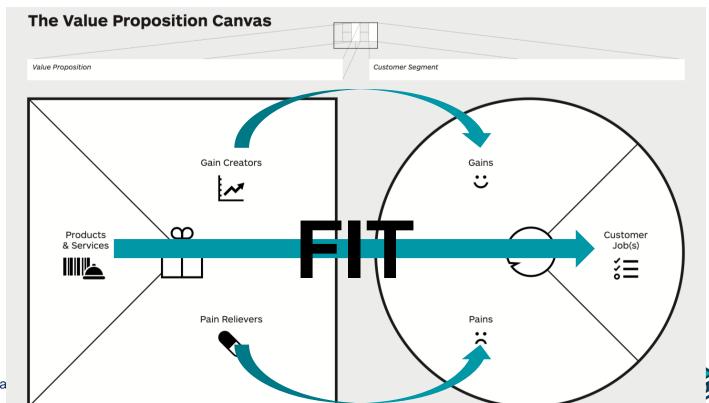
Can I quantify any of them?



AIMING FOR A FIT



AIMING FOR A FIT



FOCUS ON 1 METRIC...AT A TIME

1.Acquisition Growth Paid 2.Activation3.Retention Simple UX Sticky 4.Revenue Value/Growth 5.Referral Growth



Viral



Thank you!

Questions?

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